



# Efficient Continuous Skyline Computation on Multi-Core Processors Based on Manhattan

IPM - HPC Center

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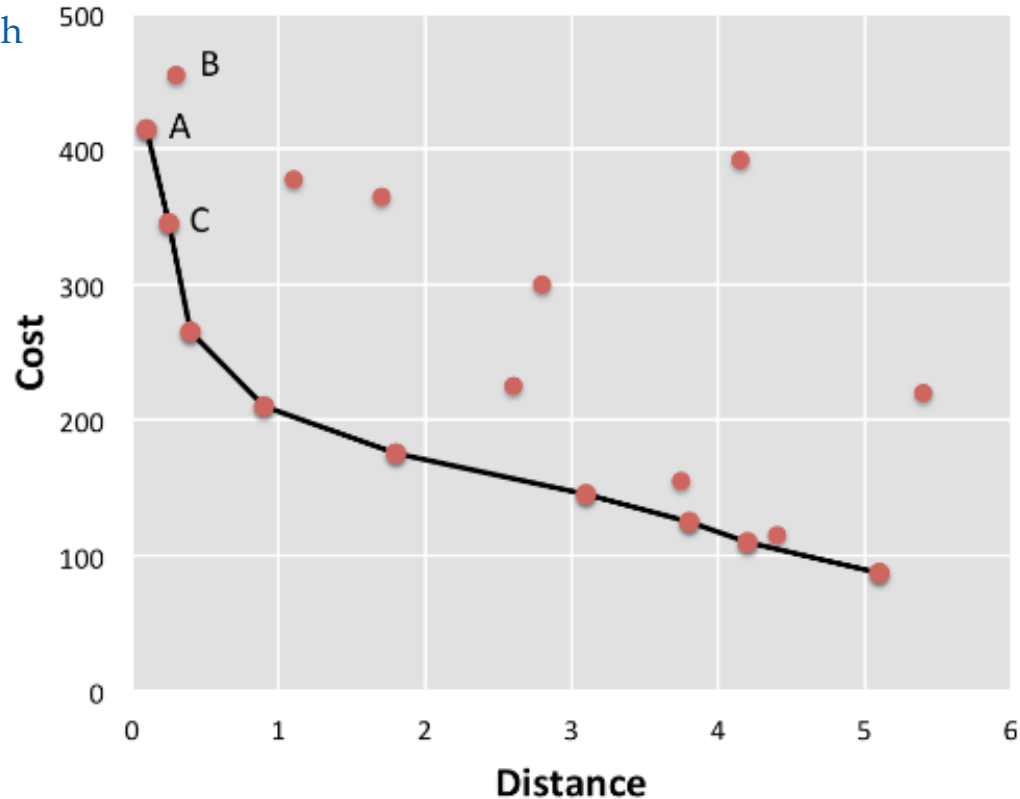
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# Introduction

## ■ What is Skyline?

Find cheap hotels near to the beach



<http://www.ece.stonybrook.edu/~pmilder/memocode/>



# Introduction ...

## ■ The Skyline Operator

– Input :

Set of points  $D = \{d_0, d_1, \dots, d_{n-1}\}$  with  $m$  dimensions

– Output :

Subset of  $D$  that  $\{d_i \mid d_i \in D \text{ and } \nexists d^* \in D \text{ s.t. } d^* \text{ dominates } d_i\}$

## ■ The Continuous Skyline

– Each point has arriving time and expiration time

- The dataset changes over **time**



# Proposed Methods

1. Using “Set” data structure for data points.
  - I. does not have data race problem
  - II. can be used for sorted data with  $O(n \log n)$  complexity
2. Sorting the dataset based on
  - I. Added time (arrived time)
  - II. Removed time (expiration time)
3. Appointing a pointer to each sorted lists
4. In each step, we proceed on time



# Proposed Methods (Cont.)

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## Algorithm for Skyline Initialization Step

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```
1:   $Arrival_p = 0, Expiration_p = 0;$ 
2:  FOR ( $t = start\_time$  TO  $end\_time$ ) DO
3:      While ( $Arrival\_time [Arrival[Arrival_p]] \leq t$ ){
4:           $Arrival\_nodes\_list.add(Arrival[Arrival_p]);$ 
5:           $Arrival_p ++ ;$  }
6:      While ( $Expiration\_time [Expiration[Expiration_p]] \leq t$ ) {
7:           $Expiration\_node\_list.add(Expiration[Expiration_p])$ 
8:           $Expiration_p ++ ;$  }
9:       $Update\_Skyline(Arrival\_nodes\_list, Expiration\_node\_list);$ 
10:  END DO;
11:  RETURN;
```

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# Updating Skyline Algorithm

- This problem has a dynamic dataset
- Two phases: Insert and Remove.
- Using Manhattan distance in Insertion and Remove

# Proposed Methods

## ▪ Updating Skyline Elements

### ✓ Insert process :

A new entry (p) is checked just with Skyline elements

### ✓ Remove process :

in this process two different cases may occur:

- Remove an Skyline element ✗
- Remove a non Skyline element ✓



# Proposed Methods ...

## ■ Manhattan distance

- Base on definition for “dominate” condition :

$$A \text{ dominate } B \Rightarrow \sum_0^{m-1} A[i] < \sum_0^{m-1} B[i]$$

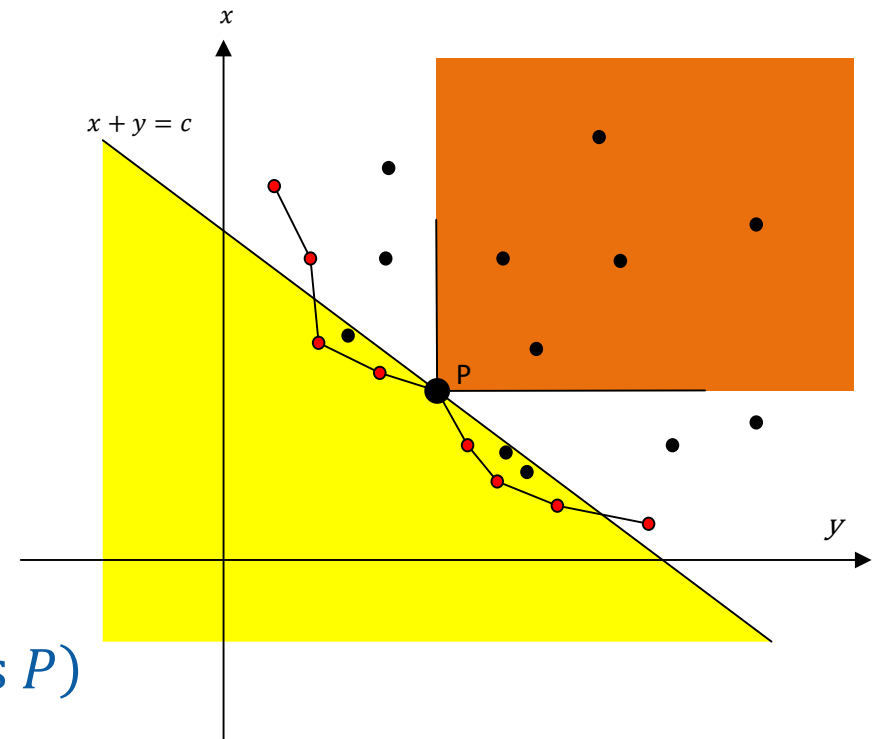
and obviously:

$$\text{if } \sum_0^{m-1} A[i] \geq \sum_0^{m-1} B[i] \Rightarrow A \text{ does not dominate } B$$

candidate = {  $x \in D$  |  $P$  dominates  $x$  }

newS =  $S \cup \{x \in \text{candidate} \mid \nexists x \in S (x \text{ dominates } P)\}$

Using Manhattan distance for pruning points.



# Proposed Methods ...

## ■ Parallel Implementation Details

- Parallelized the problem over the time.
  - partition the time steps based on number of available cores.
- We provide two different Parallel solutions
  - I. **Static:** fixed overlap
  - II. **Dynamic:** set overlap value based on dataset elements.

# Implementation Platforms

We run our implementation on following platforms:

Platform	Cores	Frequency (Ghz)
Intel Corei5-2410	2	2.3
Intel Corei7-960	4	3.20
Intel Core i7-3540M	2	3.0
<b>Intel Xeon X5650</b>	<b>6</b>	<b>2.66</b>
Intel Xeon E5-2650	8	2.0
AMD Opteron 6386 SE	<b>16</b>	<b>2.8</b>



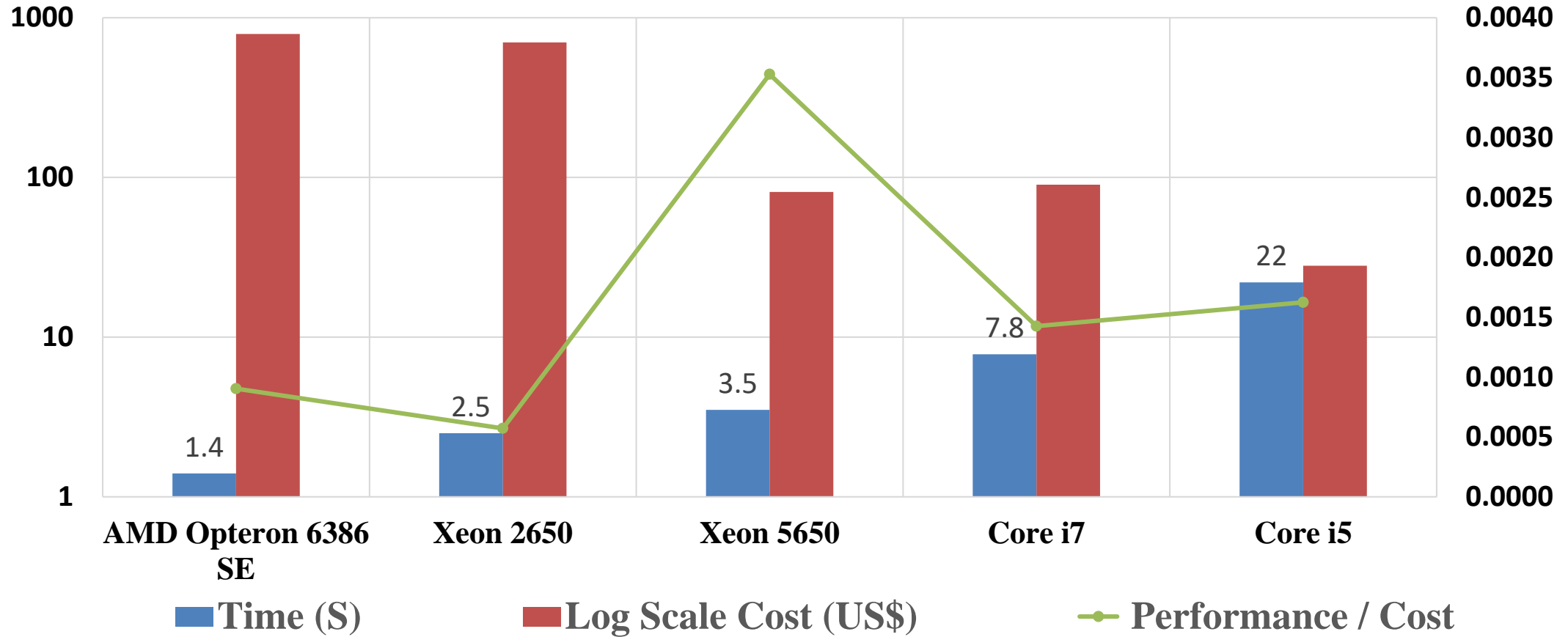
# Experimental Results

Reported results for large dataset (800k points)

Design	Platform	Time (Sec) Dynamic	Time (Sec) Static
Naive	Intel Corei7-960	604800	604800
Our Solution	Intel Corei5-2410M	23.1	22.0
Our Solution	Intel Corei7-3540M	16	15
Our Solution	Intel Corei7-960	8.6	7.8
<b>Our Solution</b>	<b>Intel Xeon X5650</b>	<b>3.9</b>	<b>3.5</b>
Our Solution	Intel Xeon E5-2650	3.1	2.5
<b>Our Solution</b>	<b>AMD Opteron 6386 SE</b>	<b>1.9</b>	<b>1.4</b>



# Experimental Results ...



# Conclusion

- Based on provided results:
  - Best Pure-Performance is “AMD Opteron 6386” platform with 432KX speed up.
  - Cost Adjusted Performance is Xeon 5650 platform with 283 Runtime × Cost.

# Thanks for your attention!



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